

How Do You Make Input Comprehensible?

Now, take a look this set of instructions aimed at a native speaker. Script out some teacher talk that includes several of the MIC techniques. Be sure to check comprehension often – aim for once every two or three pieces of information.

GAME PLAY

All players spin the wheel. Highest spinner takes the first turn. Play then continues clockwise.

WHAT YOU DO ON A TURN

On your turn, spin the wheel. (If the spinner arm stops between numbers, spin again.) Then move your car the number of spaces on the spinner.

Always move your car **forward**, in the direction of the arrows. (Just as in real life, you can't go back in time!) If you land on an occupied space, move ahead to the next open space.

Follow the space directions. This ends your turn.

Your **first turn is an exception. See GETTING STARTED.**

Write your script here:

T: Today we're going play a game called Life.

T: In this game, all players will spin the wheel.

T: Mike, how many players will spin the wheel?

M: All players... will spin the wheel.

T: Great job Mike. Ask Paul what the name of the game is.

M: Paul, what's the name of the game?

P: The name of the game is Life.

Continue...